Matchless Fire Starting Event Scoring Guidelines

Material to be provided by Station Master:

Stopwatches Dixie cups Vegetable oil Popcorn

This event is based on time. Patrols will bring their own fuel along with a fire starter. Charred cloth, lint and other natural materials are acceptable but may not contain petroleum jelly, paraffin, or other types of flammable accelerants. On go, Gladiators will be required to start a sustainable fire without matches (or lighters) and pop some kernels of corn. You can use flint and steel, fire bow drills, magnifying glasses, magnesium strikers, battery and steel wool, or of like sorts. Points will be given for accomplishment (successfully lighting a fire and popping at least one kernel of corn) and time. The fire must be doused completely for the clock to stop. Patrols may give their Scoutmaster the frying pan to return to camp at the conclusion of this event.

Successfully starting a fire 30 points

Time to go through all of the steps including dousing the fire:

0-5 minute30 pts5-7 minutes25 pts7-9 minutes20 pts9-11 minutes15 pts11-13 minutes10 pts13-15 minutes5 ptsOver 15 minutes0 pts

Total points possible: 60 points

Matchess Fire Starting Event Score Sheet Started					
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Patrol	Troop #	r omits)	Inne	Score	Score
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Matchless Fire Starting Event Score Sheet